

Love-Scorned Soul



BY TRAVIS LEGGE

SLARECIAN
-VAULT-

Love-Scorned Soul



AN UNDEAD CREATURE FOR SCARRED LANDS SE

BY TRAVIS LEGGE

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LOVE-SCORNED SOUL

The love-scorned soul is the ghostly remnant of a humanoid who was tragically killed in pursuit of their true love. Some misfortune, malady, or misadventure ended the love-scorned soul's life before they could return to the arms of their lover. This horrific fate has embittered the love-scorned soul, who now wanders the border ethereal, seeking other lovers to inflict misery upon.

These poor unfortunates come in many shapes and sizes, and can be members of any of humanoid race, knowing no preference between divine races and redeemed races. The statistics below represent a human love-scorned soul. Feel free to adjust these traits accordingly to represent members of other races. At the DMs discretion, some of a race's racial traits may persist after death, such as the asaathi bite attack or the halfling's luck.

The love-scorned soul does not have a sense of self-preservation. Though the undead does not seek physical conflict, if one should erupt it will gleefully fight until its opponent is dead or it finds the peace of destruction.

LOVE-SCORNED SOUL

Medium undead, neutral evil

Armor Class 13

Hit Points 50 (9d8 + 9)

Speed 0 ft., fly 40 ft. (hover)

STR	DEX	CON	INT	WIS	CHA
14 (+2)	17 (+3)	12 (+1)	14 (+2)	12 (+1)	18 (+4)

Saving Throws WIS +4, CHA +7

Skills Intimidation +7, Perception +4

Damage Resistances acid, fire, lightning, thunder; bludgeoning, piercing, and slashing from nonmagical attacks

Damage Immunities cold, necrotic, poison

Condition Immunities charmed, exhaustion, frightened, grappled, paralyzed, petrified, poisoned, prone, restrained

Senses darkvision 60 ft., passive Perception 14

Languages Any languages it knew in life

Challenge 5 (1,800 XP)

Ethereal Sight. The love-scorned soul can see 60 feet into the Ethereal Plane when it is on the Material Plane, and vice versa.

Incorporeal Movement. The love-scorned soul can move through other creatures and objects as if they were difficult terrain. It takes 5 (1d10) force damage if it ends its turn inside an object.

ACTIONS

Charisma Drain. *Melee Weapon Attack:* +4 to hit, reach 5 ft., one creature. Hit: 14 (4d6 + 2) necrotic damage, and the target's Charisma score is reduced by 1d4. The target dies if this reduces its Charisma to 0. Otherwise, the reduction lasts until the target finishes a long rest.

Etherealness. The love-scorned soul enters the Ethereal Plane from the Material Plane, or vice versa. It is visible on the Material Plane while it is in the Border Ethereal, and vice versa, yet it can't affect or be affected by anything on the other plane.

Hateful Gaze. One humanoid that the love-scorned soul can see within 30 feet of it must succeed on a DC 15 Charisma saving throw or be charmed. While so charmed, the target will view a creature of the love-scorned soul's choosing, who need not be present at the time this ability is used, as a dreadful, hated enemy. The target will seek to destroy this enemy as swiftly and efficiently as possible. The target remains charmed until the enemy is slain, or the following dusk or dawn, whichever comes first. A successful use of dispel magic (DC 15 to dispel) or remove curse can also end this effect.

Once the love-scorned soul uses the hateful gaze it cannot be used again until their target is no longer affected by the gaze.



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